

# 1 **A fast approximation for 1D Inversion of Transient** 2 **Electromagnetic Data by BP Neural Network and** 3 **improved Particle Swarm Optimization**

4 Ruiyou Li, Huaiqing Zhang\*, Nian Yu, Ruiheng Li, Qiong Zhuang

5 The State Key Laboratory of Transmission Equipment and System Safety and Electrical New  
6 Technology, Chongqing University, Chongqing, 400044, China

7 \*Correspondence to: zhanghuaiqing@cqu.edu.cn

8 **Abstract.** As one of the most active nonlinear inversion methods in transient electromagnetic  
9 (TEM) inversion, the back propagation (BP) neural network has high efficiency because the  
10 complicated forward model calculation is unnecessary in iteration. The global optimization ability  
11 of the particle swarm optimization (PSO) is adopted for amending BP's sensitivity on initial  
12 parameters, which avoids it falling into local optimum. A chaotic oscillation inertia weight PSO  
13 (COPSO) is proposed in accelerating convergence. The COPSO-BP algorithm performance is  
14 validated by two typical testing functions, then by two geoelectric models inversion and a field  
15 example. The results show that the COPSO-BP method has better accuracy, stability and relative  
16 less training times. The proposed algorithm has a higher fitting degree for the data inversion, and  
17 it is feasible in geophysical inverse applications.

18 **Keywords:** transient electromagnetic inversion; BP neural network; particle swarm optimization;  
19 chaotic oscillation

## 20 **1 Introduction**

21 Transient electromagnetic (TEM) method applies the secondary receiving voltage induced by the  
22 rapid switching off pulse current, and then deduces the geoelectrical parameters consisting of the  
23 resistivities and thicknesses of the layers. The later is a typical TEM inversion issues with nonlinear  
24 feature. The linear inversion method was simple and widely used through linearization process,  
25 yet it is extremely dependent on initial parameters selection and resulting in poor inversion  
26 accuracy. Hence, the nonlinear inversion methods attract more geophysicists attention in recent  
27 years.

28 The artificial neural network(ANN) is one of the most active nonlinear inversion methods, it has

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### **Conflicts of Interests**

The authors declare that they have no conflict of interest.

29 very high computation efficiency because the complicated forward model calculation is  
30 unnecessary in iteration. All the geoelectrical parameters and the forward model relations are  
31 implied in the weight and threshold parameters of ANN. And it is different from the non-linear  
32 Monte Carlo method with global space search solution (He et al., 2018; Jha et al., 2008; Pekşen et  
33 al., 2014; Sharma, 2012; Tran and Hiltunen, 2012). Srinivas et al. (2012) compared the inversion  
34 performance of BP, radial basis function(RBF) and generalized regression neural network (GRNN)  
35 in vertical electrical sounding data, then established a 1-D inversion model with BP and finally  
36 realized the parameters inversion. Maiti et al. (2012) proposed a Bayesian neural network training  
37 method in 1-D electrical sounding. Jiang et al. (2018) improved the training method for kernel  
38 principal component wavelet neural network and achieved the resistivity imaging. Jiang et al.  
39 (2016a) gave a learning algorithm based on information criterion (IC) and particle swarm  
40 optimization for RBF network which improves the global search ability. Johnson (2017) utilized  
41 neural network method to invert multi-layer georesistivity sounding. Jiang et al. (2016b) presented  
42 a pruning Bayesian neural network (PBNN) method for resistivity imaging and solved the  
43 instability, local minimization problems. Raj et al. (2014) solved non-linear apparent resistivity  
44 inversion problems with ANN. The ANN has been widely applied in electric prospecting data  
45 interpretation for its powerful fitting ability. However, the neural network method is sensitive to  
46 initial parameter settings and falls easily into local minimum. Lots improved methods were  
47 proposed for balancing the convergence rate and inversion quality. Zhang and Liu (2011) proposed  
48 ant colony optimization for ANN and applied in high density resistivity, acquired smaller  
49 inversion errors and higher determinant coefficients. Dai et al. (2014) suggested a differential  
50 evolution (DE) for BP which enhanced the global search ability. Marina et al. (2014) introduced  
51 the genetic algorithm for ANN.

52 The Particle swarm optimization (PSO) has simple structure, fast convergence rate, high  
53 accuracy and global optimization ability. Fernández et al. (2010) successfully introduced the PSO  
54 in 1-D resistivity inversion. Godio and Santilano (2018) applied it in geophysical inversion and  
55 deduced a depth resistivity earth model. Since the PSO's global searching performance, the BP's  
56 initial weights and thresholds can be trained by PSO and then the BP's global optimization ability  
57 can be improved. Comparing to the standard PSO (SPSO), a chaotic oscillation inertia weight PSO  
58 (COPSO) which can accelerate the convergence rate in the early stage was proposed naturally(Shi  
59 et al., 2009).

60 The paper structure is as following: the principle of PSO algorithm with different inertia  
61 weights schemes, the BP neural network and the proposed COPSO-BP algorithm are given in  
62 section 2. Then, the COPSO-BP algorithm performance is validated by two typical testing  
63 functions in section 3. And in later section, inversion simulations of a three-layer and five-layer  
64 geoelectric models are carried out, the hidden layer neuron numbers determining method is put  
65 forward and algorithms performance is compared.

66 **2 Principle of COPSO-BP Algorithms**

67 **2.1 Chaotic Oscillation PSO algorithm**

68 For  $N$ -dimensional optimization problem, supposing the position (resistivity and thickness for  
69 layered model parameters inversion) and velocity(update speed) of the  $i$ -th particle (global search  
70 group number) at time  $t$  are  $x_i = (x_{i1}, x_{i2}, \dots, x_{iN})$  and  $v_i = (v_{i1}, v_{i2}, \dots, v_{iN})$  respectively. Then, at time  
71  $t+1$ , they can be calculated by the iterations as

72 
$$v_{id}^{t+1} = \omega \cdot v_{id}^t + c_1 r_1 (p_{id}^t - x_{id}^t) + c_2 r_2 (p_{gd}^t - x_{id}^t) \quad (1)$$

73 
$$x_{id}^{t+1} = x_{id}^t + v_{id}^{t+1} \quad (2)$$

74 where  $r_1, r_2$  are random value evenly distributed in the interval  $(0,1)$ ,  $c_1, c_2$  are learning factors  
75 (usually equal to 2). And  $p_{id}, p_{gd}$  means the individual and global maximum.

76 The inertia weight parameter  $\omega$  affects the algorithm performance seriously. A fixed weight  
77 always was used in the early time, and then various dynamic weights were proposed. Shi et al.  
78 (2010) have summarized several methods as

79 
$$\omega_1(t) = \omega_s - (\omega_s - \omega_e) t / T_{\max} \quad (3)$$

80 
$$\omega_2(t) = \omega_s - (\omega_s - \omega_e) (t / T_{\max})^2 \quad (4)$$

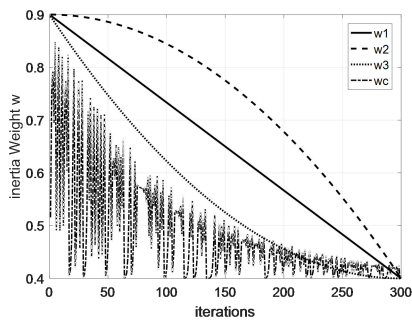
81 
$$\omega_3(t) = \omega_s - (\omega_s - \omega_e) [2t / T_{\max} - (t / T_{\max})^2] \quad (5)$$

82 Where  $\omega_s$  and  $\omega_e$  are the start and end weight. The  $t, T_{\max}$  are the current and maximum iteration.  
83 The above weights are of smooth and monotonically decreasing. In this paper, we proposed a  
84 decreasing oscillation weights scheme which was based on chaotic logistic equation. Its specific  
85 calculation formula as

86 
$$x_{t+1} = \mu x_t (1 - x_t) \quad t = 0, 1, 2, \dots, n \quad (6)$$

87 
$$\omega_c(t) = \omega_e + (\omega_s - \omega_e) (0.99^t \cdot x_t) \quad (7)$$

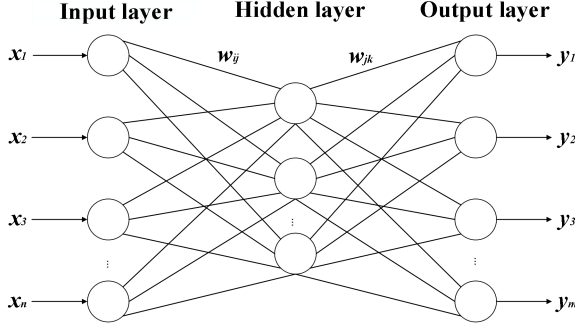
88 where  $\mu$  is the control parameter. A complete chaos state is established for  $x \in (0,1)$  and  $\mu = 4$ , an  
89 inertia weight is then obtained from Eq.(7). Numerical experiments were carried out  
90 correspondingly and showed that the initial value of  $x_0$  has little effect on inertia weight  $\omega$ . The  
91 inertia weights comparison was shown in Fig.1 where  $x_0 = 0.234$  and  $\mu = 4$  for chaotic oscillation.



93 **Fig. 1** Inertial weight curves comparison

## 94 **2.2 BP Neural Network**

95 BP neural network is multi-layer feed forward structure, and a typical three-layer network is  
96 shown in Fig. 2 (Yong et al., 2009).



97  
98 **Fig. 2** Three-layer BP neural network structure

99 where  $x_1, x_2, \dots, x_n$  are the input value,  $y_1, y_2, \dots, y_m$  are the predicted output,  $w_{ij}, w_{jk}$  are the network  
100 weights. The threshold parameter  $\alpha$  is defined in hidden layer with its output

$$101 \quad H_j = f \left( \sum_{i=1}^n w_{ij} x_i - \alpha_j \right) \quad j = 1, 2, \dots, l \quad (8)$$

102 where  $l$  is the hidden layer nodes numbers,  $f$  is the activation function with different expressions,  
103 and the most widely used is sigmoid type function. The predicted output for the  $k$ -th unit is  
104 calculated by

$$105 \quad O_k = \sum_{j=1}^l H_j w_{jk} - b_k \quad (9)$$

106 And parameter  $b$  means the output threshold. Then the prediction error can be determined based  
107 on predicted output  $O_k$  and the expected output  $T_k$  as  $e_k = (T_k - O_k)O_k(1 - O_k)$ . The updating formula  
108 for weights and thresholds are as following

$$109 \quad \begin{cases} w_{ij} = w_{ij} + \eta H_j (1 - H_j) x_i \sum_{k=1}^m w_{jk} e_k \\ w_{jk} = w_{jk} + \eta H_j e_k \\ \alpha_j = \alpha_j + \eta H_j (1 - H_j) \sum_{k=1}^m w_{jk} e_k \\ b_k = b_k + e_k \end{cases} \quad (10)$$

110 where  $i=1, 2, \dots, n; j=1, 2, \dots, l; k=1, 2, \dots, m$ ; and  $\eta$  is the learning rate.

## 111 **2.3 BP Neural Network with COPSO algorithm**

112 The initial parameters are chosen randomly, which affects the convergence rate, learning  
113 efficiency and perhaps falling into local minimum. The Chaotic Oscillation PSO (COPSO) has a  
114 much better global optimization capability, therefore, the COPSO algorithm is proposed to optimize

115 the initial weight and threshold of BP. The COPSO-BP pseudo-codes were briefly described as  
 116 following:

117

118 **Table.1** Pseudo-codes of COPSO-BP algorithm

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1:	<i>BP network structure definition (neuron numbers <math>n, l, m</math>, and activation function)</i>
2:	<i>COPSO initialization for BP (weights, threshold as <math>X</math>. PSO parameters as <math>V_{\min}, V_{\max}, \omega_c, c_1, c_2</math>, size <math>M</math>, <math>T_{\max}</math>)</i>
3:	<i>Initializing BP with <math>X_i</math> (<math>i=1, 2, \dots, M</math>) and evaluating fitness by Eq.(11) for each individual</i>
4:	Setting the $p_{id}$ and $p_{gd}$
5:	<b>While</b> $iter < T_{\max}$ <b>do</b>
6:	updating inertia weight by Eq.(7)
7:	<b>for</b> $i=1:M$ (all particles) <b>do</b>
8:	updating velocity $V_i$ by Eq.(1)
9:	updating particle position $X_i$ by Eq.(2)
10:	<i>Initializing BP with new <math>X_i</math> and calculating fitness by Eq.(11)</i>
11:	<b>if</b> $X_i$ is better than $p_{id}$
12:	Set $X_i$ is to be $p_{id}$
13:	<b>End if</b>
14:	<b>if</b> $X_i$ is better than $p_{gd}$
15:	Set $X_i$ is to be $p_{gd}$
16:	<b>End if</b>
17:	<b>End for</b> $i$
18:	$iter = iter + 1$
19:	<b>End While</b>
20:	<i>Initializing BP with <math>p_{gd}</math></i>
21:	<i>Inputting and obtaining the predicted output</i>

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119 The formula for calculating the  $i$ -th particle fitness is defined as

$$120 \quad f_i = \frac{1}{S} \sum_{s=1}^S \sum_{j=1}^m (Y_{sj} - \hat{Y}_{sj})^2 \quad (11)$$

121 where  $S$  is the number of training set samples,  $m$  is the output neurons number,  $Y_{sj}$  is the  $j$ -th true  
 122 output of the  $s$ -th sample, and  $\hat{Y}_{sj}$  is the corresponding predict output.

### 123 **3 Algorithm Testing**

124 In order to investigate the COPSO-BP performance and reliability, Rosenbrock and Bohachevsky  
 125 testing functions were adopted, which are typical non-convex functions and mainly to evaluate the  
 126 performance of unconstrained algorithms. However, due to the random nature of the function, it is not  
 127 easy to solve and has a global minimum function value of zero.

128 (1) *Rosenbrock* function:

$$129 \quad f_1(x) = 100 \times (x_1^2 - x_2)^2 + (1 - x_1)^2, x_i \in [-10, 10], i = 1, 2 \quad (12)$$

130 (2) *Bohachevsky* function:

$$131 \quad f_2(x) = x_1^2 + x_2^3 - x_1 x_2 x_3 + x_3 - \sin(x_2^2) - \cos(x_1 x_3^2), x_i \in [-2\pi, 2\pi], i = 1, 2, 3 \quad (13)$$

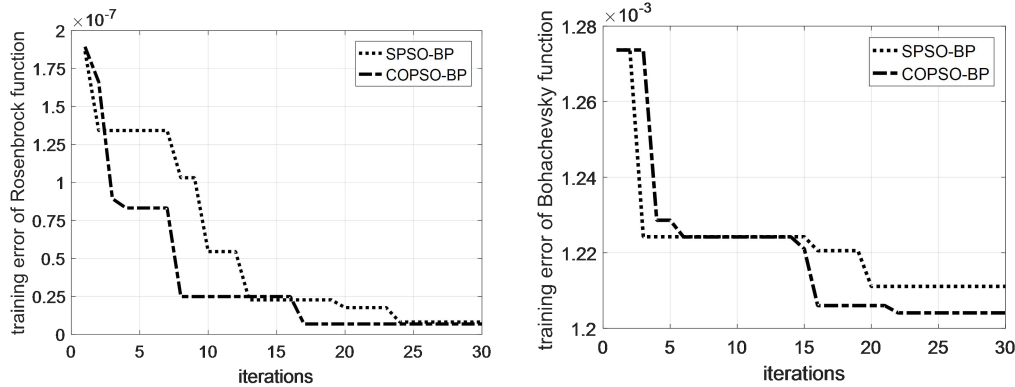
132 The standard PSO-BP (SPSO-BP) with linear decreasing inertia weight as Eq.(3), the  
 133 COPSO-BP were carried out respectively. The three-layer BP of  $n$ - $s$ -1 structure is constructed with  
 134 different hidden nodes. The PSO parameters are population size  $M = 60$ , learning factors  $c_1 = c_2 =$   
 135  $2.0$ , the maximum iteration  $T_{\max} = 30$ , inertia weight  $\omega_s = 0.9$ ,  $\omega_e = 0.4$ ,  $x_0 = 0.234$  and  $\mu = 4$  for  
 136 chaotic parameters, the search dimension  $D = n \times s + s \times 1 + s + 1$  which includes all the neuron  
 137 weights and thresholds. For BP network, 150 training samples and 50 testing samples were  
 138 randomly produced within the variable range. The training error is defined as

$$139 \quad E = \frac{1}{S} \sum_s (T_s - O_s)^2 \quad (14)$$

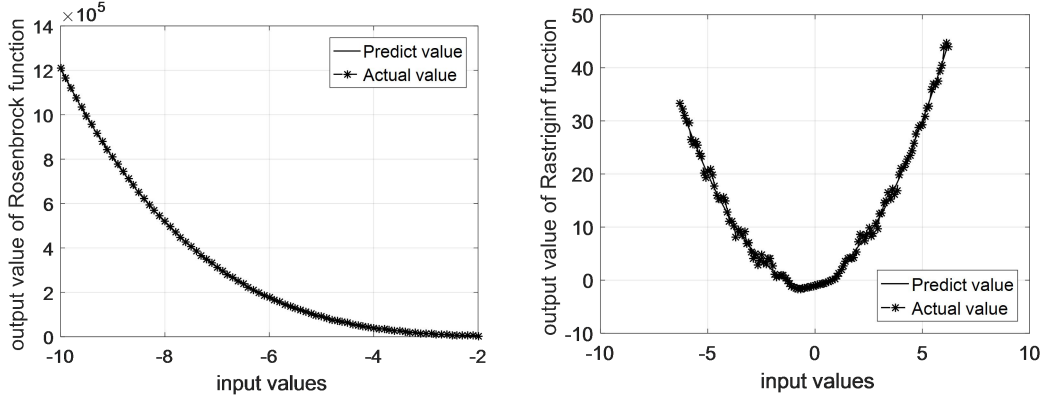
140 where  $S$  is the training samples number,  $T_s$ ,  $O_s$  are the expected and predicted output for training  
 141 sample  $s$  respectively. The network structures with minimum training errors for *Rosenbrock* and  
 142 *Bohachevsky* functions are 2-7-1 and 3-6-1 respectively. The simulation performs 20 times for  
 143 each testing function with SPSO-BP and COPSO-BP algorithms. The numerical result was shown  
 144 in Table.2. One of the evolutionary training error curves (select one in 20 times randomly) were  
 145 shown in Fig.3, and the fitting curves of COPSO-BP algorithm were shown in Fig.4.

146 **Table.2** Comparison of SPSO-BP and COPSO-BP algorithm for testing functions

Testing functions	SPSO-BP		COPSO-BP	
	Average value	Optimal value	Average value	Optimal value
<i>Rosenbrock</i>	2.375e-3	2.300e-5	1.201e-3	2.410e-06
<i>Bohachevsky</i>	0.225	1.024e-3	0.193	3.360e-4



147  
 148 **Fig. 3** Training error curves of SPSO-BP and COPSO-BP algorithms



149  
150 **Fig. 4** Fitting curves of COPSO-BP algorithm

151 It can be seen in Table.2 that both the SPSO-BP and COPSO-BP algorithms can acquire a  
152 relative high accuracy for testing functions, the COPSO-BP is a slightly better than SPSO-BP.  
153 However, the COPSO-BP has better convergence rate and optimization efficiency in the early  
154 stage in Fig.3. Therefore, the SPSO-BP and COPSO-BP algorithms have strong learning ability,  
155 good stability and generalization ability, which will be suitable for TEM inversion.

## 156 4 Layered model and parameter analysis

### 157 4.1 Forward Model

158 According to Kaufman's derivation (1983), the frequency response of central loop source for the  
159 layered model takes the following Hankel transform

$$160 H_z(\rho, \omega) = Ia \int_0^{\infty} \frac{m^2}{m + m_1/R_1^*} J_1(m\rho) dm \quad (15)$$

161 where  $a$  is the radius of transmitting coil,  $I$  is the excitation current,  $\rho$  is the center distance  
162 between the transmitting coil and the receiving coil,  $J_1(m\rho)$  is the first-order Bessel function,  $m$  is  
163 integral variable,  $m_1 = (m^2 - k_1^2)^{1/2}$ ,  $k_1$  is the conduction current,  $\sigma_1$  is the conductivity,  $k_1 = -i\omega\mu\sigma_1$ ,  
164 and  $R_1^*$  is the first layer apparent resistivity conversion function which can be obtained by the  
165 following recurrence formula

$$166 \begin{cases} R_n^* = 1 \\ R_j^* = \frac{m_j R_{j+1}^* + m_{j+1} \text{th}(m_j h_j)}{m_{j+1} + m_j R_{j+1}^* \text{th}(m_j h_j)} \end{cases} \quad (16)$$

167 There is no analytical solution for the time-domain response for layered model, it can only be  
168 solved by numerical calculation. The Hankel transform in formula (15) is calculated by an  
169 improved digital filtering algorithm with 47 points  $J_1$  filter coefficient, and then time response can  
170 be obtained using the Gaver-Stehfest transform as follows:

$$171 H_z(\rho, t) = \frac{\ln 2}{t} \sum_{n=1}^N K_n H_z(\rho, s_n) \quad (17)$$

172 where  $s_n = (\ln 2/t) \times n$ ,  $K_n$  is the coefficient,  $N$  is determined by the computer bits, generally  $N=12$ .

173 The ramp excitation current of TEM is

$$I(t) = \begin{cases} 0, & t < 0 \\ t/T_1, & 0 \leq t < T_1 \\ 1, & T_1 < t \end{cases} \quad (18)$$

where  $T_1$  is the turn-off time, and the Laplace transform is

$$I(s) = \frac{1}{T_1 s^2} - \frac{1}{T_1 s^2} e^{-T_1 s} = \frac{1}{T_1 s^2} (1 - e^{-T_1 s}) \quad (19)$$

Therefore, for a specific layered model, the apparent resistivity conversion function  $R_1^*$  is firstly calculated by recurrence formula (16) based on geoelectric structure parameters. And then the frequency response at fixed point  $H_z(\omega)$  is calculated by Hankel transform as formula (15). For ramp excitation, the Laplace transform of  $H_z(s)$  should multiplied by  $I(s)$ . Finally, the time response  $H_z(t)$  is obtained by Gaver-Stehfest transform as formula (17). So the  $H_z(t)$  is obtained by a Gaver-Stehfest transform, a Hankel transform and a recurrence calculation, and it is somewhat heavy computational consuming.

However, the vertical magnetic field  $H_z(t)$  is the actual observed signal in transient electromagnetic method in engineering applications. It is the inversion input and output is geoelectric structure parameters. A method which can avoid the complicated forward model calculation is of great importance in algorithm efficiency.

#### 4.2 BP network design and COPSO algorithm

For BP structure, the output nodes are determined by the number of inversion geoelectrical parameters, the input nodes are determined by the samples number of  $H_z(t)$ , the hidden nodes varies according to approximation performance. As a three-layer or five-layer geoelectric model, its geoelectrical parameters are 5 (three resistivity and two thickness parameters) or 9 (five resistivity and four thickness parameters), the output nodes are 5 or 9 correspondingly. The characteristic samplings of  $H_z(t)$  are chosen as 10 or 20, which are determined by the model's complexity, more layers mean mores sampling points needed. The 10 samplings were selected in this paper hence with 10 input nodes. While for the hidden layer neuron, its number is related to the weights and threshold parameters amount directly and affects the BP performance greatly. An appropriate hidden nodes number is necessary and a determination coefficient  $R^2$  is defined for evaluating as

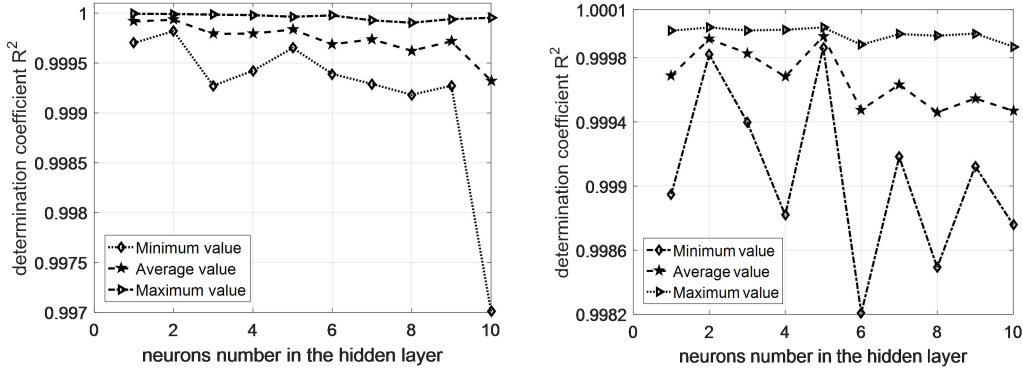
$$R^2 = \frac{\left( n \sum_{i=1}^n Y_i \hat{Y}_i - \sum_{i=1}^n Y_i \sum_{i=1}^n \hat{Y}_i \right)^2}{\left( n \sum_{i=1}^n \hat{Y}_i^2 - \left( \sum_{i=1}^n \hat{Y}_i \right)^2 \right) \left( n \sum_{i=1}^n Y_i^2 - \left( \sum_{i=1}^n Y_i \right)^2 \right)} \quad (20)$$

where  $Y_i$  is the true value,  $\hat{Y}_i$  is the predicted value for  $i$ -th training data,  $n$  is the training data number. A larger determination coefficient means a better approximation performance. The



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simulations on hidden nodes effect were carried out for a three-layer and five-layer geoelectric models. The BP structure is 10-s-5 and 10-s-9, its transfer, training and learning functions are ‘Log sigmoidal’, ‘Levenberg-Marquardt’ and ‘Gradient descent momentum’ respectively. The average, minimum and maximum value of  $R^2$  were obtained after running 20 times for each simulation. The  $R^2$  curves were shown in Fig.5.



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(a) Three-layer geoelectric model

(b) Five-layer geoelectric model

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**Fig. 5** Influence of hidden layer nodes on  $R^2$  for different geoelectric model

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It can be seen that the optimal neural network structures were 10-2-5 and 10-5-9 for three and five-layer models based on the maximum  $R^2$ . Then, the PSO-BP algorithms with different inertia weight were implemented and compared for three-layer model. The BP structure was chosen as 10-2-5, four types of inertia weight as Eq. (3~7) in PSO were compared in Table.3.

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**Table.3** Comparison of different inertia weights in PSO algorithms ( $\omega_s = 0.9$ ,  $\omega_e = 0.4$ )

inertia weight	iteration number	minimum fitness	average fitness	convergence time(s)
$\omega_1$	9	1.3914e-3	1.3982e-3	65.21
$\omega_2$	29	1.4406e-3	1.4418e-3	204.97
$\omega_3$	25	1.4168e-3	1.4224e-3	189.17
$\omega_c$	6	1.3846e-3	1.3925e-3	44.34

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The simulation was implemented on Core (TM) i5-7500 with 8GB memory. It is obviously found in Table.3 that the COPSO algorithm has much faster convergence rate, less iteration number and time consuming.

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### 4.3 Layered model inversion

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A 3-layered and 5-layered geoelectric models were investigated, which the PSO parameter values are the same as those of the Algorithm Testing parts in the paper. In order to simulate actual TEM applications, the ramp turn-off is taken into account. Considering the probability distribution characteristic of above algorithms, the average of 20 simulation results is chosen. The BP, SPSO-BP, COPSO-BP algorithms and non-linear programming genetic algorithm (NPGA) (Li et al., 2017) were compared.

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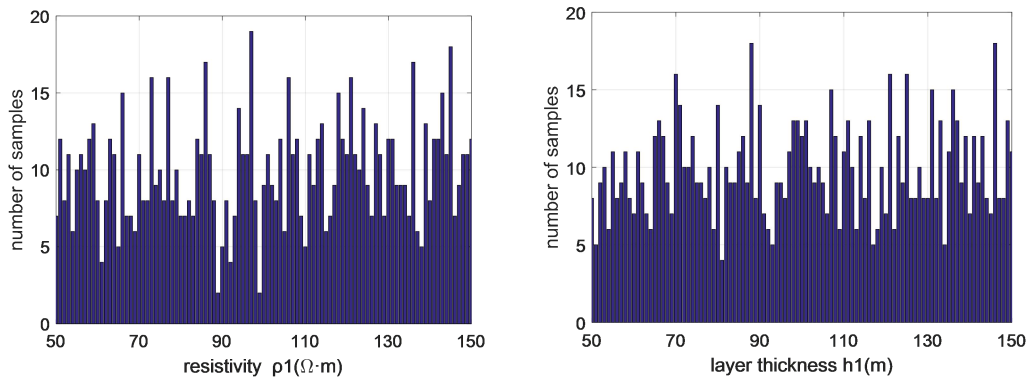
#### (1) 3-layered H type model

227 The central loop TEM parameters are set as following, transmitting coil radius  $a = 100$  m, ramp  
 228 emission current is 100 A, turn-off time is 1  $\mu$ s. In the geoelectric model, the resistivity  $\rho_1 = 100$   
 229  $\Omega \cdot \text{m}$ ,  $\rho_2 = 10 \Omega \cdot \text{m}$ ,  $\rho_3 = 100 \Omega \cdot \text{m}$  and thickness  $h_1 = 100$  m,  $h_2 = 200$  m.

230 The BP training samples which is a series of  $H_z(t)$  for different geoelectrical parameters were  
 231 generated by TEM forward model. The resistivity ranges were  $\rho_1 \in (50, 150)$ ,  $\rho_2 \in (5, 15)$ ,  
 232  $\rho_3 \in (50, 150)$ , the thickness range were  $h_1 \in (50, 150)$ ,  $h_2 \in (100, 300)$ , and choosing 1000 random  
 233 groups. The resistivity and thickness distributions of  $\rho_1$  and  $h_1$  were shown in Fig.6. The relative  
 234 error is defined as

$$235 \quad Err_{rel} = \left| \frac{T_{cal}^* - O_{ref}^*}{O_{ref}^*} \right| \quad (21)$$

236 where  $T_{cal}^*$ ,  $O_{ref}^*$  are the calculated and reference value for the geoelectric models.

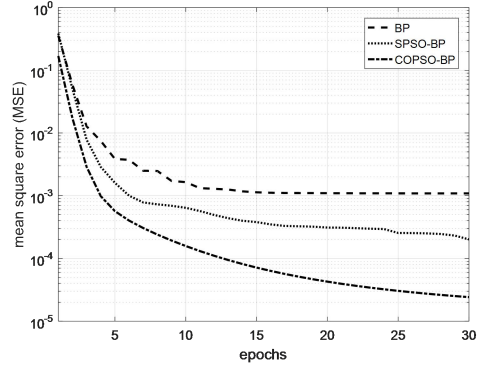
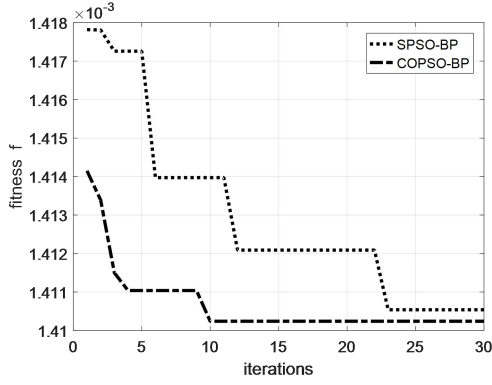


237  
 238 **Fig. 6** Distribution of resistivity  $\rho_1$  and thickness  $h_1$  in training samples

239 The inversion results were shown in Table.4. and Fig.7~8. The BP type algorithms were  
 240 superior to the NPGA inversion in Table.4. Moreover, the inversion accuracy, convergence rate  
 241 and optimization ability of the COPSO-BP algorithm were better than others.

242 **Table.4** Inversion comparison of three-layer H type geoelectric model

H type	resistivity $\rho$ ( $\Omega \cdot \text{m}$ )			thickness $h$ (m)		total relative error(%)
	$\rho_1$	$\rho_2$	$\rho_3$	$h_1$	$h_2$	
true values	100	10	100	100	200	--
BP relative error(%)	-0.275	-0.625	0.765	-0.968	-0.649	3.284
SPSO-BP relative error(%)	0.062	-0.322	-0.737	-0.579	-0.970	2.672
COPSO-BP	100.031	9.991	99.310	100.234	200.886	--
COPSO-BP relative error(%)	0.031	-0.087	-0.689	0.234	0.443	1.487
NPGA relative error(%)	0.133	-0.034	3.450	-7.305	-0.401	11.323



**Fig. 7** Fitness curves of SPSO-BP and COPSO-BP      **Fig. 8** Mean square error curves comparison

Additional results showed that the solution range of  $\rho_1$  and  $h_1$  in 20 times simulations for above algorithms were  $\rho_1 \in (97.980, 103.102)$ ,  $h_1 \in (96.962, 102.480)$  for BP,  $\rho_1 \in (98.954, 101.137)$ ,  $h_1 \in (96.955, 101.829)$  for SPSO-BP,  $\rho_1 \in (99.382, 100.989)$ ,  $h_1 \in (97.877, 101.044)$  for COPSO-BP respectively. Therefore, the COPSO-BP can acquire higher accuracy and is more stable.

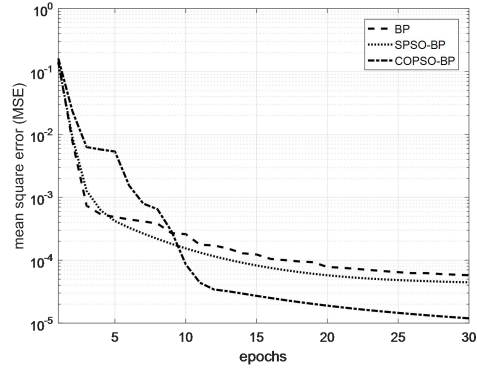
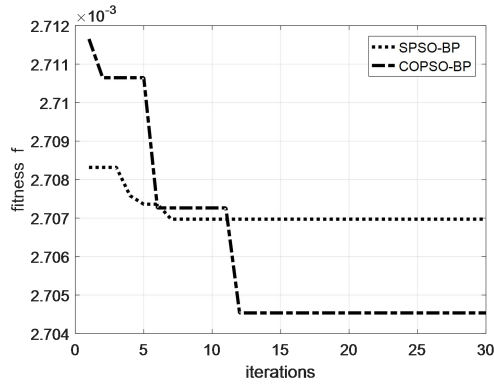
**(2) 5-layered KHK type model**

A 5-layered KHK type geoelectric model was adopted and its resistivity were  $\rho_1 = 100 \Omega \cdot m$ ,  $\rho_2 = 300 \Omega \cdot m$ ,  $\rho_3 = 50 \Omega \cdot m$ ,  $\rho_4 = 200 \Omega \cdot m$ ,  $\rho_5 = 30 \Omega \cdot m$  and thickness were  $h_1 = 100 m$ ,  $h_2 = 200 m$ ,  $h_3 = 300 m$ ,  $h_4 = 500 m$ .

The training samples with parameter ranges were  $\rho_1 \in (50, 150)$ ,  $\rho_2 \in (150, 450)$ ,  $\rho_3 \in (25, 75)$ ,  $\rho_4 \in (100, 300)$ ,  $\rho_5 \in (15, 45)$  for resistivity, and  $h_1 \in (50, 150)$ ,  $h_2 \in (100, 300)$ ,  $h_3 \in (150, 450)$ ,  $h_4 \in (250, 750)$  for thickness. The 1000 groups training samples were generated within above ranges. The inversion results were shown in Table.5 and Fig.9~10. As can be seen that the COPSO-BP algorithm has better global optimization performance.

**Table.5** Inversion comparison for five-layer KHK type geoelectric model

KHK type	resistivity $\rho(\Omega \cdot m)$					thickness $h(m)$				Total relative error(%)
	$\rho_1$	$\rho_2$	$\rho_3$	$\rho_4$	$\rho_5$	$h_1$	$h_2$	$h_3$	$h_4$	
true values	100	300	50	200	30	100	200	300	500	--
BP relative error(%)	-1.006	-0.862	-1.014	-0.030	1.119	-0.362	-0.298	-0.575	-0.376	5.645
SPSO-BP relative error(%)	0.429	1.040	-0.577	-0.071	-0.883	-0.002	0.657	-0.655	-0.316	4.634
COPSO-BP	99.594	299.469	50.082	199.092	29.937	99.501	200.481	301.800	497.670	--
COPSO-BP relative error(%)	-0.405	-0.176	0.164	-0.453	-0.209	-0.498	0.240	0.600	-0.465	3.214
NPGA relative error(%)	-6.211	-0.008	-0.974	3.930	3.083	-0.691	0.505	-2.900	-3.370	19.062



259

260 **Fig. 9** Fitness curves of SPSO-BP and COPSO-BP

**Fig. 10** Mean square error curves comparison

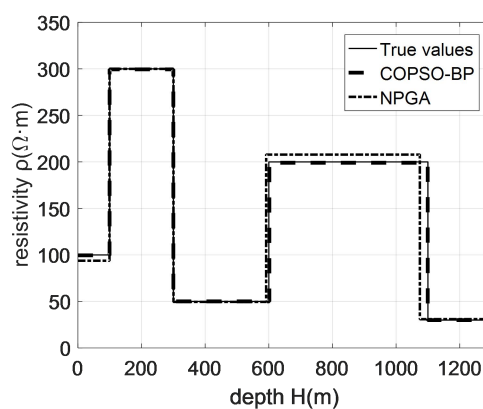
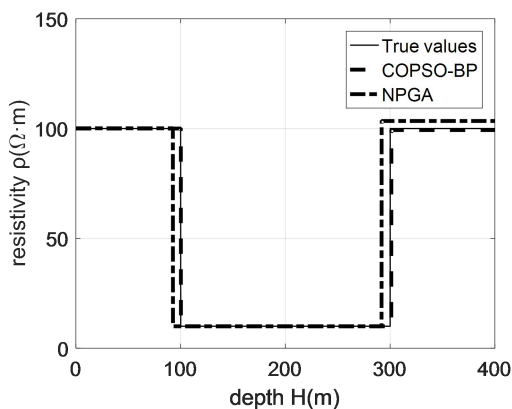
261 **(3) Inversion comparison**

262 Three kinds of BP methods as traditional BP, the SPSO-BP and the COPSO-BP algorithms were  
 263 compared in Table.6. Hence, the training times of COPSO-BP was obviously less than SPSO-BP  
 264 and was almost equal to BP, it can obtain better precision especially for its global optimization  
 265 performance.

266 **Table.6** Simulation comparison for different algorithms

inversion method	three-layer H type model			five-layer KHK type model		
	training times	minimum training error	test relative error rate(%)	training times	minimum training error	test relative error rate(%)
BP	3	0.2882	3.284	5	0.3013	5.645
SPSO-BP	7	0.2832	2.672	15	0.2992	4.634
COPSO-BP	5	0.2725	1.487	6	0.2900	3.214

267 The inversion of COPSO-BP and NPGA were compared in Fig.11. The fitting ability of  
 268 COPSO-BP was much better than NPGA.



269

270 **(a)** Three-layer H type geoelectric model

**(b)** Five-layer KHK type geoelectric model

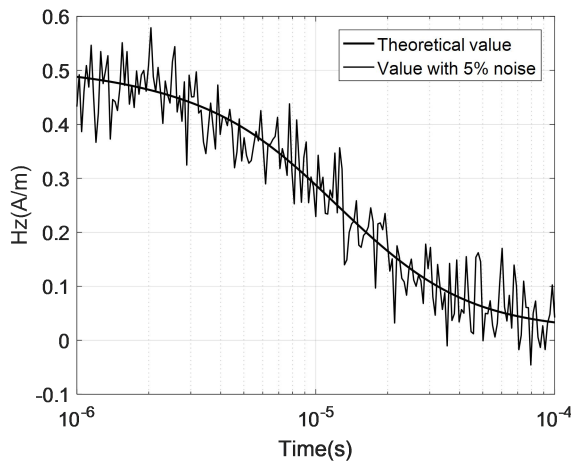
271 **Fig. 11** Inversion comparison for different geoelectric models

272 **(4) Robust performance analysis**

273 In order to verify the algorithm robustness, 5%(26dB) and 10%(20dB) Gaussian random noise  
 274 was added in TEM data for three-layer geoelectric model. Three kinds of inversions were  
 275 implemented respectively. The results and comparison were shown in Table.7. The  $H_z(t)$  and data  
 276 with 5% noise were shown in Fig.12.

277 **Table 7** Comparison of inversion results for three-layer H type (with noise) model

model parameters	resistivity $\rho(\Omega \cdot m)$			thickness h(m)		Total relative error(%)	
	$\rho_1$	$\rho_2$	$\rho_3$	$h_1$	$h_2$		
true value	100	10	100	100	200	--	
without noise	BP	99.724	9.937	100.765	99.031	198.701	3.284
	COPSO-BP	100.031	9.991	99.310	100.234	200.886	1.487
5% noise	BP	101.374	9.966	98.283	101.255	199.282	5.039
	COPSO-BP	100.252	9.977	98.222	101.206	199.228	3.847
10% noise	BP	90.525	9.931	99.481	101.748	203.105	13.976
	COPSO-BP	104.472	9.96050	101.345	100.570	199.437	7.064



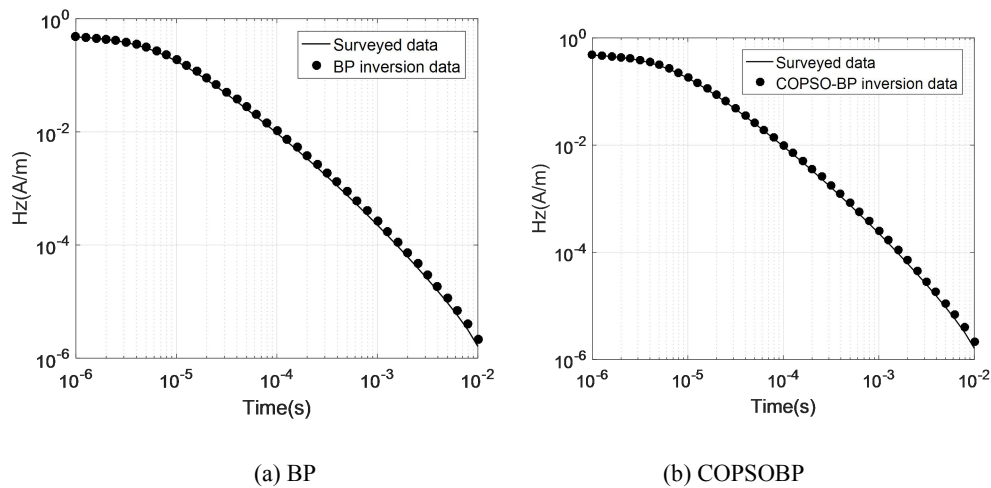
278  
 279 **Fig.12** Forward data of  $H_z$  and data with 5% noise

280 As can be seen from Table 3, after applying 5% and 10% Gaussian noise the COPSO-BP  
 281 inversion has higher robust ability. The accuracy was obviously improved based on the total  
 282 relative error data.

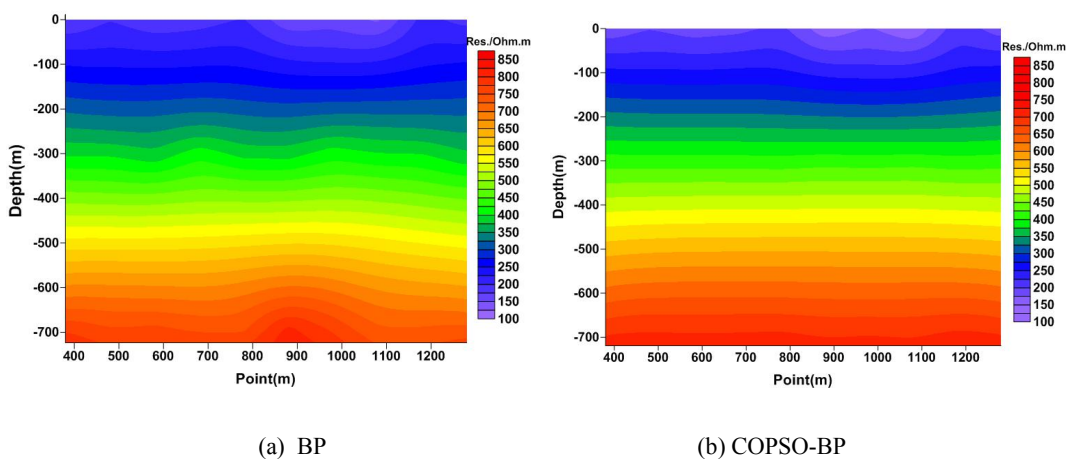
#### 283 4.4 Field example

284 In order to test the effectiveness of the method, a transient electromagnetic vertical magnetic field  
 285 ( $H_z$ ) with 10 measuring points at the 380m to 1280m of the No. 1 line from a mining area in  
 286 Anhui Province was selected. After the data processing, the inversion was performed using the  
 287 3-layer neural network model in the previous section, and the results of BP and COPSOBP  
 288 inversion were compared. Figure 13 shows the comparison between the surveyed data and the  
 289 inversion data at 380m of the No. 2 line in the mining area. Figure 14 displays the pseudo-sections

290 of the 10 sets of inversion data combined with the geological data interpolation smoothing. It can  
 291 be seen from Fig. 14 that the first layer is a low resistivity (100~200  $\Omega\cdot\text{m}$ ), which is inferred to be  
 292 the second layer (T2g22) gray dolomite of the Middle Triassic old Malague section, with a  
 293 thickness of about 200 m; the second layer is the second highest resistivity (300~400  $\Omega\cdot\text{m}$ ), which  
 294 is surmised to be the first layer (T2g21) dolomite of the Middle Triassic old Malaga section, with a  
 295 thickness of about 400m; the third layer is high resistivity (600~800 $\Omega\cdot\text{m}$ ), which is speculated to  
 296 be the 6th layer (T2g16) limestone dolomite of the Middle Triassic old group. The results are  
 297 basically consistent with the geological conditions of the mining area, indicating the feasibility  
 298 and effectiveness of the neural network method. And the results of COPSO-BP inversion are better  
 299 than those of BP, which the inversion position is more accurate, the shape and spacing are clearer,  
 300 and the resistivity of each layer is more consistent with the those of the actual geological model.



301  
302  
303 **Figure 13.** 1D inversion forward results. (a) BP; (b) COPSOBP.



304  
305  
306 **Figure 14.** Inversion results of BP (a) and COPSO-BP (b).

### 307 **5 Discussion**

308 The inversion is performed for 3-layered (H-type) and 5-layered (KHK-type) geoelectric models  
 309 in this paper. The results show that the BP neural network is better than the NPGA algorithm,

310 because the BP method does not need to use the forward algorithm repeatedly, and its calculation  
311 time is short, which is different from the nonlinear heuristic method based on global space search  
312 solution.

313 The BP main advantage is that it can interpret the transient electromagnetic sounding results  
314 quickly after training the network. Furthermore, BP algorithm could automatically obtain the  
315 "reasonable rules" between input and output data by learning, and it can adaptively store the  
316 learning content in the network weight, which the BP neural network has the high self-learning  
317 and self-adaptation ability. In addition, the superior simulation results of the test function indicate  
318 that the BP algorithm can approximate any nonlinear continuous function with arbitrary precision,  
319 which means it has strong nonlinear mapping ability; the inversion results of the layered  
320 geoelectric model with uncorrelated noise data prove that the BP algorithm has strong robustness,  
321 which means it has the ability to apply learning results to new knowledge. However, the BP neural  
322 network weight is gradually adjusted by the direction of local improvement, which causes the  
323 algorithm to fall into local extremum, and the weight converges to a local minimum that leads to  
324 the network training failure; Moreover, BP is very sensitive to the initial network weight, and the  
325 initialization network with different weight values tends to converge to different local minimums,  
326 so that obtains different results each time; In addition, the BP algorithm is a gradient descent  
327 method essentially, which leads to a slow convergence rate.

328 From the results of the layered model and parametric analysis part, it can be seen that single  
329 BP algorithm has higher error value than SPSO-BP, because BP method is sensitive to initial  
330 weight and easy to fall into local minimum values, thus a heuristic global search particle swarm  
331 optimization algorithm with simple structure, rapid convergence and high precision is applied to  
332 optimize the weight and threshold of BP neural network, which improves the global optimization  
333 performance of the algorithm. Furthermore, the PSO algorithm adjusts the inertia weight  
334 adaptively based on the chaotic oscillation curve that is similar to the annealing process in the  
335 simulated annealing algorithm (SA), which jumps out the local extremum faster in the early stage  
336 and accelerates the convergence and reduces the training times. Therefore, compared with  
337 SPSO-BP and BP algorithm, the inversion results of COPSO-BP are closer to the theoretical data  
338 with smaller error fluctuations, stronger anti-noise, better generalization performance and higher  
339 stability, which it is effective in solving geophysical inverse problems.

340 From the simulation experiment, it is not clear how the weight organization affects the BP  
341 neural network weight learning process. It is necessary to conduct a more systematic study on this  
342 problem to improve our understanding of how BP neural network handles training data.

## 343 **6 Conclusion**

344 The nonlinear COPSO-BP method was proposed for TEM inversion. The BP's initial weight and  
345 threshold parameters were trained by COPSO algorithm which makes it not easy to fall into local

346 optimum. The chaotic oscillation inertia weight for PSO was proposed so as to improve the PSO's  
347 global optimization ability and fast convergence in early stage. The layered geoelectric model  
348 inversion showed that the COPSO-BP method has better accuracy, stability and relative less  
349 training times.

350

### 351 **Author Contributions**

352 Huaiqing Zhang conceived this manuscript. Ruiyou Li and Huaiqing Zhang developed the main  
353 algorithmic idea and mathematical part. Ruiheng Li and Nian Yu carried out the simulation and  
354 data analysis. Qiong Zhuang completed the writing and interpretation of this manuscript. All  
355 authors contributed to the manuscript writing and approved the final manuscript.

356

### 357 **Competing interests**

358 The authors declare that they have no conflict of interest.

359

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### 364 **Computer Code Availability**

365 Code name is PSOBP, developer is Huaiqing Zhang and Ruiyou Li, contact address is  
366 Chongqing University in China, telephone number is 13752954568 and e-mail is  
367 zhanghuaiqing@cqu.edu.cn, year first available, hardware required is a computer, software  
368 required is MATLAB R2016a, program language is C++, program size is 10KB, and source code  
369 from <https://github.com/liruiyou/PSOBP>.

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